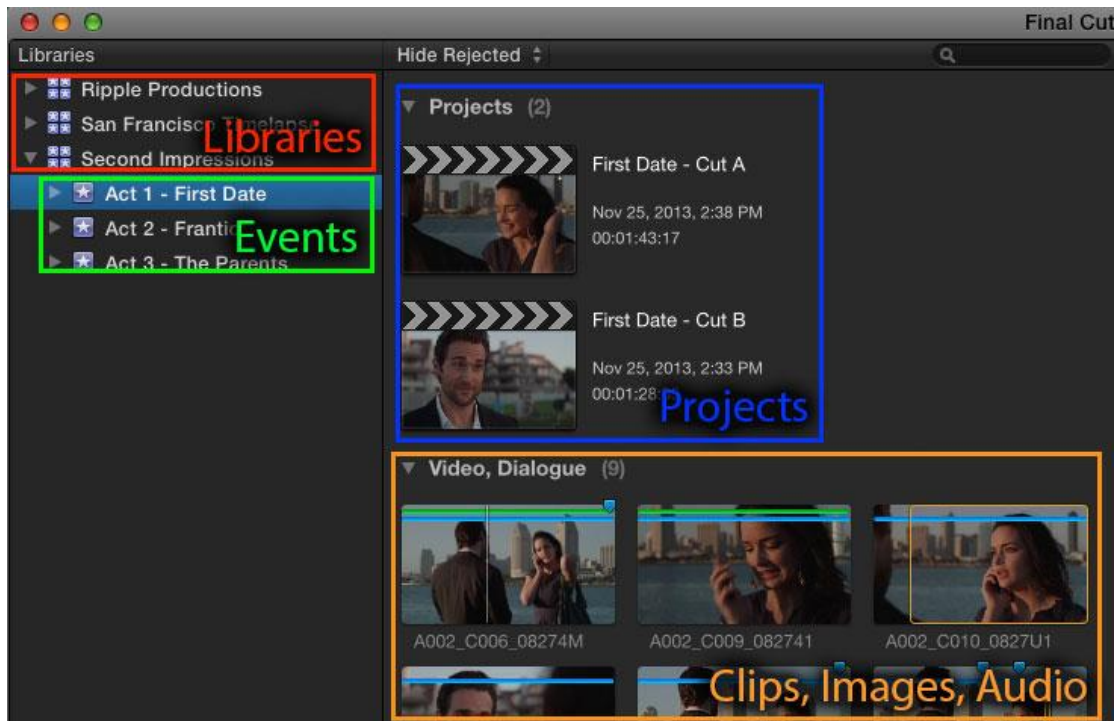


Final Cut Pro 10.1

Libraries, Projects & Events

- In previous versions of FCPX, you had separate folders for:
 - **Events:** Media (video footage, images, music)
 - **Projects:** Timelines (video clip edits, titles, effects, transitions)
- With **Libraries:**
 - Each **Library** can contain multiple **Events**
 - Each **Event** will contain both the **Projects** and **Clips** associated with it
- Libraries are stored on your computer as **Bundles** that contain all of your Events and Projects
 - They are designed so that you should NOT have to edit them from within the **Finder**
- The default Library '**Untitled**' is visible in the **Libraries Window** on the left when you open FCPX
 - **Click** to select a Library, then **click on its name** to set a custom name
- Go to **File > New > Library** to create a new library
 - **ALWAYS create and store Libraries on the either the STUDENT WORK DRIVE or an external hard drive!**



Browser

- Use the **Browser** to view all of your Libraries, Events and Projects
- Go to **File > New > Event** to create a new Event
 - **Event Name**
 - **Library:** Library in which it will be stored
 - **Create New Project Checkbox:** Automatically create a new Project associated with that Event

- Go to **File > New > Project** or **Click on the New Project Button** at the bottom of the screen to create a new Project

Project Name: My Great New Movie

In Event: Projects

Starting Timecode: 00:00:00:00

Video Properties: Set based on first video clip
 Custom

720p HD 1280x720 30p
Format Resolution Rate

Audio and Render Properties: Use default settings
Stereo, 48kHz, ProRes 422
 Custom

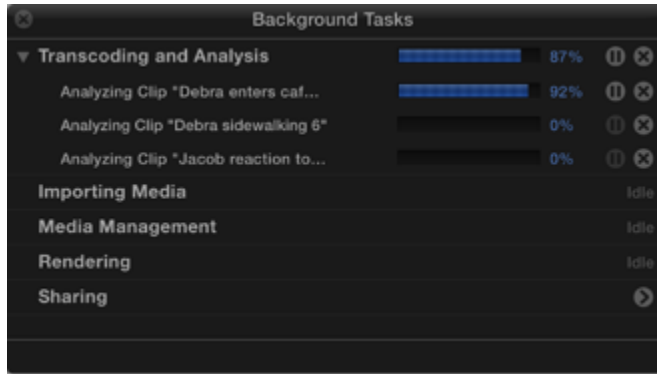
Use Automatic Settings Cancel OK

New Project Window

- **In Event:** Event in which the Project will be saved
- Custom Settings
 - **Starting Timecode**
 - **Video Properties:** “Set based on first video clip” or “Custom”
 - Format, Resolution, Frame Rate
 - **Audio and Render Properties:** “Use default settings” or “Custom”
 - Channels, Sample Rate, Render Format
- Your new Project will show up in the **Browser** under its associated Event
- **Click** to select a Project, then **click on its name** to set a custom name
- **Double click on Project** to edit in in the **Timeline** at the bottom of the screen
- With your Project selected in the Browser, Click on the **Modify Settings Button** in the **Inspector** on the right to change your project’s settings after it is created

Import Media Window

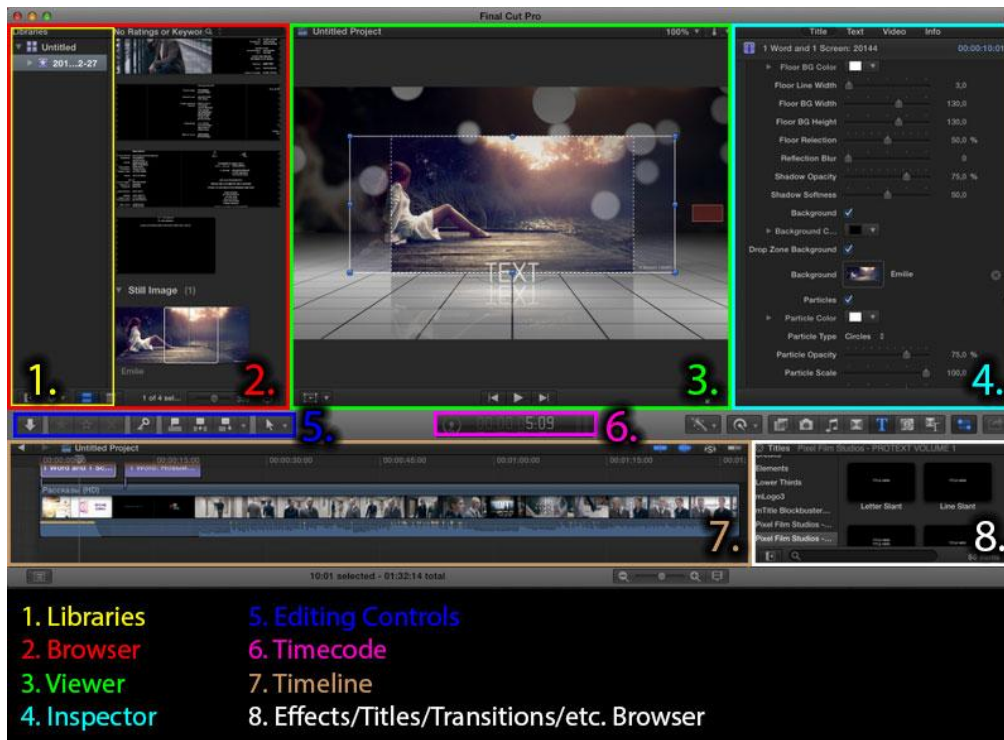
- **Shift+⌘+I: File/Import/Files**
 - Create or add to existing event
 - Skim individual clips to preview
 - Create Archive button: makes a duplicate copy of camera footage (save in Projects folder)
 - Appears on the left in Camera Import Window
 - Import Selected or Import All button
 - Add to existing event or create new event
 - Create optimized media or proxy media (if system is struggling)
 - Imports as a background task



Background Tasks Window

- Click on circle with % sign to bring up Background Tasks window, which shows files currently being rendered/exported/processed/analyzed/etc..

User Interface:



- Libraries:

- Displays your Libraries and associated Events

- Browser:

- Displays your Libraries, Events, Projects and Media

- **Filmstrip or List View Buttons** at bottom

- **Drag slider in bottom right** to adjust the amount of time represented by one block in the Browser

- **Click button next to slider** to bring up **Clip Appearance Window**

- **Adjust Clip Height, Show Waveforms**

- **Viewer:** Video project preview

- **Inspector:** Details about selected clip, project

- **Editing Controls:** Commonly used tools for editing your video clips

- **Timeline:** Video timeline for your selected project

- **Effects/Titles/Transitions/etc. Browser:** Add various effects, titles and transitions to your project

Video Clip Keyboard Shortcuts

- **Spacebar**: Play clip
 - **J**: Rewind clip
 - **K**: Pause clip
 - **L**: Play clip
 - Press J or L again to go 2x speed, 4x speed, 8x speed forward/backwards
 - **/**: Play clip selection
 - **Left/Right Arrow key**: Move forward/backwards one frame
 - **I**: Set clip in point
 - **O**: Set clip out point
 - **F**: Mark clip as Favorite
 - **Delete**: Mark clip as Rejected
 - Click on Favorite/Rejected bar on clip in Event Browser to select
 - **U**: Remove ratings from selected clip
 - **Shift+F**: Clip/Reveal in Event Browser
 - **Shift+S**: View/Audio Skimming: Audio preview toggle (when skimming clips)
 - **S**: View/Skimming: Skimming toggle
 - Clips play primarily from skimmer, not playhead
 - **N**: View/Snapping: Snapping toggle
-
- **⌘+=**: View/Zoom In
 - **⌘+-**: View/Zoom Out
 - **Shift+Z**: View/Zoom to Fit

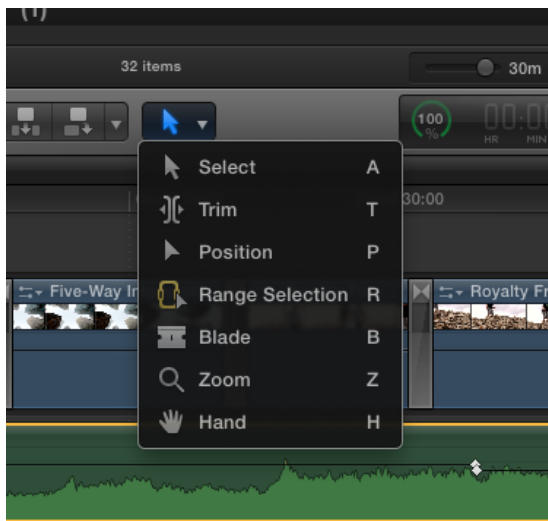


Keywords Window

- **⌘+K**: Keywords Window
 - Type in Keyword to add to selected clip
 - Blue line indicates Keyword attached to clip
 - New Keywords appear underneath event
 - Drag clip to Keyword under Event to add to clip
 - **Ctrl+1, Ctrl+2, Ctrl+3 ...**: add associated Keyword to selected clip
 - Press Delete with Keyword selected in Keywords Window to remove from selected clip
- **Search field at the top of the Browser** allows you to search clips by name
- Click on **Magnifying Glass Button** to open Filter Window
 - Search by multiple criteria
 - Text, Rating, Media Type, Clip Type, Stabilization, Keywords, People, Format Info, Date, Roles
 - Click on "New Smart Collection" button to save search as new Smart Collection under Event

Types of Edits (Edit menu):

- **Q:** Connect selected clip into Storyline
 - Attached to and moves with underlying clip
 - Drag from Clip Browser on top of clip in Timeline (with connected line) to connect
 - Drag left/right to change position
 - Useful for adding music or voice over
- **W:** Insert selected clip into Storyline
- **E:** Append selected clip into Storyline
- **D:** Overwrite selected clip into Storyline
 - Overwrites video and audio
- **Shift+1:** Edit/Source Media/All
- **Shift+2:** Edit/Source Media/Video Only
- **Shift+3:** Edit/Source Media/Audio Only



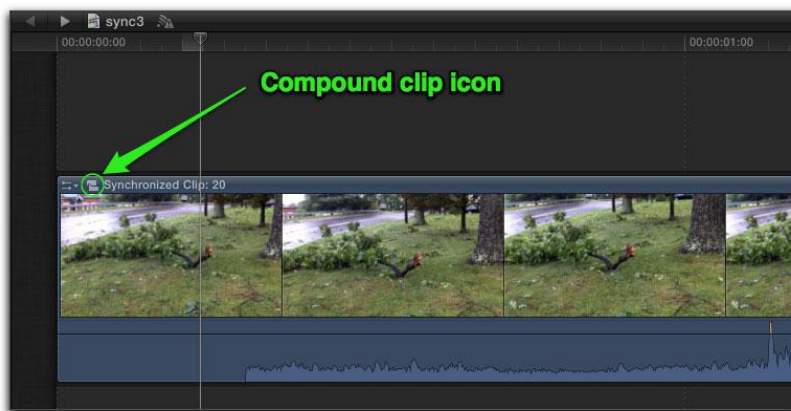
Editing Tools:

- **A: Select tool**
 - Click and drag clips in Timeline to move clip position
 - Next to an edit point between two clips, click and drag to shorten or extend clip length
- **T: Trim tool**
 - Click and drag on edit point to "Roll edit" the edit point between clips
 - Click and drag on clip to "Slip edit" in and out of a clip
 - If slipping a clip with a connected audio clip that contains markers, temporarily connect audio clip to other clip, perform slip edit and then reconnect
 - Option+Click and drag to "Slide edit" in and out points of clips AROUND selected clip
 - **Final Cut Pro/Preferences/Editing/Timeline/Show detailed trimming feedback**
- **P: Position tool**
 - Drag a clip to set exact position of clips and perform automatic overwrite edits
- **R: Range Selection tool**
 - Drag to select a range of a single clip, as opposed to selecting entire clip
- **B: Blade tool**
 - Click to split a clip into two clips
- **Z: Zoom tool**
 - Click to zoom, Option+click to zoom out
 - Drag selection box to zoom to fit area
- **H: Hand tool**
 - Navigate within Timeline

- Hold tool button and click (or click and drag) to temporarily apply tool
- **Drag audio waveform up/down** to change volume level
- Audio added to Timeline is automatically added to default Project associated with Event
- Double click on edit point to bring up **Precision Editor**
 - Click on grey area before/after edit point or drag grey slider to change edit point
 - “Close Precision Editor” button

Markers:

- **M: Mark/Markers/Add Marker**
 - Useful for editing video to music
- **Option+M: Mark/Markers/Add Marker and Modify**
 - Double click on marker to bring up Marker Options menu
- **Shift+Control+M: Mark/Markers/Delete Markers in Selection**



Compound Clips:

- **Option+G: File/New Compound Clip:** groups multiple clips together
 - Click on compound clip icon or double click clip to edit compound clip
 - Navigation at top of Timeline shows where you are editing
- **Shift+⌘+G: Clip/Break Apart Clip Items**

Storylines:

- **⌘+G: Clip/Create Storyline:** Group clips together into separate storyline
 - With Storyline selected, use regular insert commands to add clips, transitions, effects, etc...
 - Drag clips up and down to reorder layer of clips

Auditioning Clips:

- Drag clip on top of existing clip to “Replace” or “Add to Audition”
- **Y:** open Audition window (or click on Spotlight icon on clip)
 - Use arrow keys to navigate between clips
 - “Done” and “Duplicate” buttons
- **RMB on clip/Audition Menu**
- **Ctrl+Left/Right Arrow:** Browse different auditioned clips
- **Alt+Shift+Y:** Finalize Audition

- **Hold Shift:** constrain position of selected clip

- Use scroll wheel to change parameters

- **File/Preferences/Playback/Playback Quality:** Change to adjust quality of titles, generators, effects during playback



Retime Menu:

- Either click the Retime Button (above), Right click a clip and select Retime or press **⌘+R**
- **Shift+N: Modify/Retime/Normal 100% Speed**
- Adjust selected clip speed
- Adjust orange retiming handle to speed up/slow down clip
- Popup menu on orange handle has additional options
- Can also be applied to a range selection within a clip

Transcode Media:

- **Right click on a clip/Transcode Media:** convert to a different format that runs better
 - Create proxy media in popup window for smaller file copies

Analyze and Fix

- **Modify/Analyze and Fix (or right click on clip):**
 - Analyze for stabilization and rolling shutter
 - Analyze for balance color
 - Find people
 - Create Smart Collections after analysis
 - Analyze and fix audio problems
 - Separate mono and group stereo audio
 - Remove silent channels



Transitions Browser:

- Use search field to search by name
- Skim mouse over transition thumbnail to see preview
- Double click on transition to automatically add to edit point by playhead, or drag transition to edit point
- Drag edge of transition OR double click to select and enter timecode into dashboard to adjust transition duration
- Drag edge of clip with filmstrip icon to trim, roll and extend clips underneath transition
- Option+drag transition to copy
- **⌘+T**: Cross Dissolve

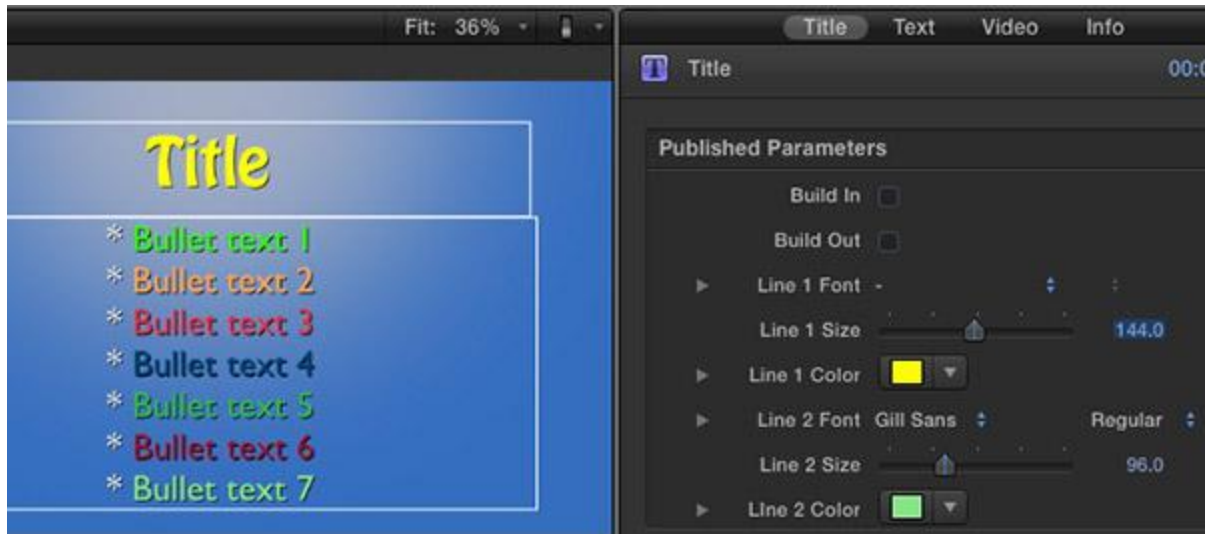
Transition On Screen Controls:

- Only appear with transition selected
- Circle crosshair represents center of transition
- Handle represents soft/hardness of transition edge
- Green and red dots represent start/end points of transition
- Inspector give you fine control over transition

Inspector

- ⌘+4: Inspector

- **Click on one of the Tabs at the top of the Inspector** to edit those properties of the selected item (Title, Text, Video, Audio, Info, etc...)
- **Click Show/Hide buttons** to toggle effects
- **Click reset button next to effect** to remove from clip



Titles:

- Select a range to apply title to part of a clip
- Added as a connected clip OR on the main timeline as standalone clip
- Clicking on the title selects it, escape to exit editing text mode
- With Inspector, you can change font, text, formatting, color, etc...
- Delete to remove title

Video Transformations

- Select video clip and click Transform, Distort, Crop buttons to apply transformations
- Also accessible in Inspector attributes
- Click "Done" to apply changes
- Click Ken Burns Effect button to apply to clip
 - Panning/zooming on a photo or video clip
 - Green box is beginning frame, red box is end frame

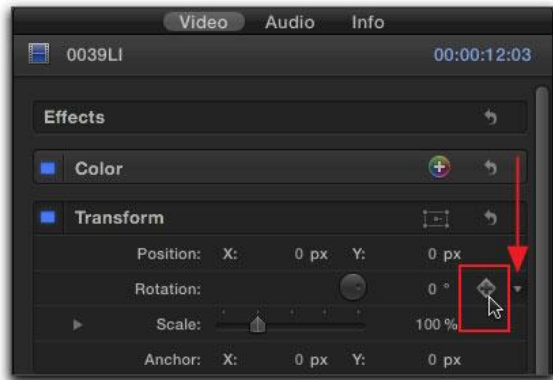


Clip Effects Browser:

- Video & Audio Effects
- Skim to preview, double click or drag to apply to clip
- On-screen controls vary by effect
- Inspector lists separate properties for each effect
- Drag effects up/down to change order in which effects are applied
- **Option+⌘+V: Edit/Paste Effects**
- Use effects judiciously

Generators Browser:

- **W:** Insert edit generator
 - Backgrounds, Elements, Solids, Textures
 - Inspector allows you to edit properties, position, appearance
 - **Video/Compositing/Blend Mode and Opacity**
 - Example: Title attached to Shape attached to Background
- **File/Preferences/Playback/Playback Quality:** Change to adjust quality of titles, generators, effects, etc. during playback



Keyframes

- **Option+Click (or click on diamond symbol): Add keyframe on selected parameter**
 - You can also right click on a parameter and choose Add/Delete Keyframe from the menu
- With playhead over keyframe, click "X" symbol again to remove
- Keyframes can be applied to titles, effects, generators, clips
- Drag keyframes vertically to adjust parameter value at each keyframe
- Click on left and right arrows to navigate between keyframes
- Control+Click on line between keyframe to select different curves/eases



Color Correction

- Inspector/Color:

- Balance: Analyzed (or not)
- Match Color: Choose to select specific frame to match the color of the selected clip
- **⌘+6: Window/Go To/Show Color Board**
- **⌘+7: Window/Viewer Display/Show Video Scopes**
 - Histogram (color), Vectorscope(saturation), Waveform(exposure)
 - Settings/Channels:
 - RGB Parade, RGB Overlay, R, G, B, Luma, Chroma, Y'CbCr Parade
- Color, Saturation and Exposure sliders
 - **Up+Down Arrow Keys (with slider selected):** Increase/Decrease slider by 1
 - Move slider down to remove a color, up to add a color
 - Adjust global color or shadows/midtones/highlights
 - Click on left arrow on top of Color Board to return to Inspector

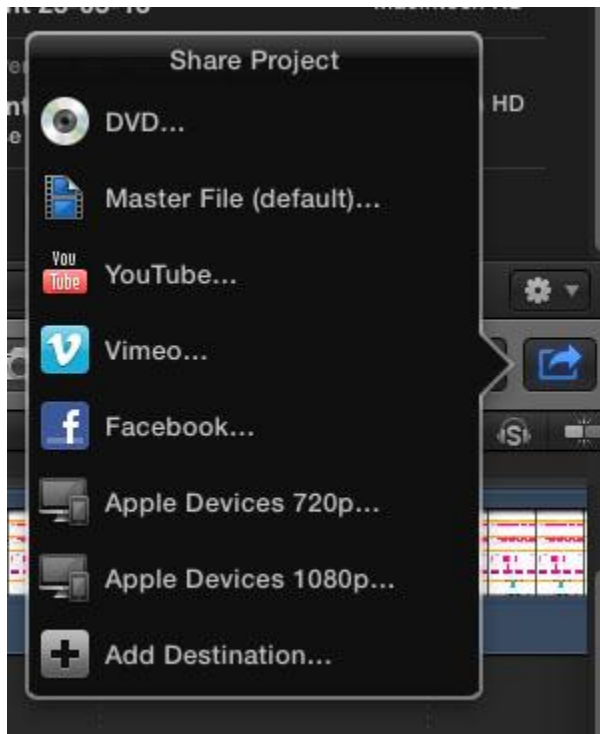
Click the Record button to start or stop recording.



Recording Audio in FCPX

- Window/Record Audio

- Useful for voice overs
 - Adjust **Destination, Input Device & Gain** and **Monitor & Gain**
 - Monitor spectrogram to see recording levels and prevent clipping
- Go to **Window > Show Audio Meters** to get a larger display of your audio levels at the bottom of the screen next to the Timeline



Exporting A Project

- File/Share (or click Share Project Button):

- DVD
- **⌘+E**: Master File
- Youtube
- Vimeo
- Facebook
- Apple Devices 720p
- Apple Devices 1080p

- ⌘+I: File/Import/Media

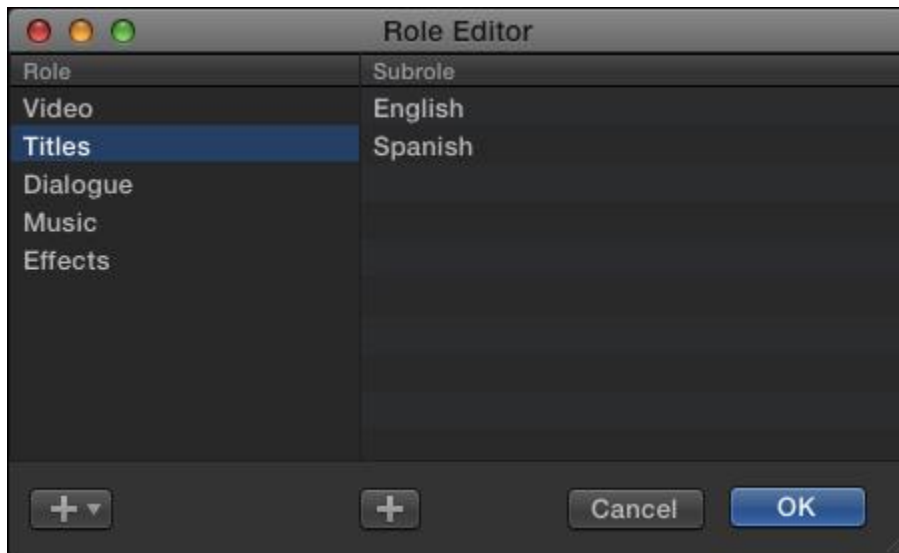
- ⌘+D: File/Duplicate Project

- Duplicate Project Only
- Duplicate Project and Referenced Events
- Duplicate Project + Used Clips Only (copies media used in the project to a new Event)
- Include Render Files checkbox (copies over in background task)

- ⌘+N: File/New Project

- Shift+⌘+N: File/New Folder

- ⌘+Delete: File/Move to Trash



Roles

- Modify/Edit Roles

- Use Roles to export specific audio or video portions of your project
- Click plus to assign new video/audio roles
- Subroles are grouped underneath role name
- **Modify/Assign Role** with video/audio clip or portion of clip selected to assign role to clip
- **UNUSED ROLES ARE DELETED WHEN FCPX IS CLOSED!**
- **File/Share/Master File/Settings/Roles as:** Change role export settings
 - Add Video/Audio File buttons to add new roles to be exported
 - Click on - sign to remove roles from export

- Window/Show Events or Show Viewers On Second Display

- Window/Revert To Original Layout

- Control+V: Video Animation Editor

- Click and drag keyframes to change position